



ANNALISE HOLLOSY

Character Designer

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609-915-7672

EXPERIENCE

June 2022 - December 2022

Character Designer

Praise Petey Season 1 - Shadowmachine

Worked directly with art director to design characters, create turn arounds, hand packs, mouth packs, and special poses.

May 2019 - April 2020

Freelance Video Editor

"Pulp" - Kevin Farrell

Edited promotional videos for graphic novel release

September 2018

Freelance Character Designer

Unannounced Game

Created character concepts for Director's approval.

August 2017 - May 2018

Background Supervisor / Composer

"Hotspot" by Ciara Bresnahan

Worked closely with the director to refine the art direction of the film.

Directed a small team of collaborators to create full color backgrounds for the final film.

March 2017 - January 2018

Character / Prop Designer

"Long Way Down" by Darren Yaworski

Designed the main characters and helped to define the overall style for a 3D Virtual Reality project.

April 2017 - May 2017

Prop Designer

"Vitality" by Jonathan Salevao

Designed several props and color tests for the 3D film.

November 2016- March 2017

Animation Supervisor / Background Designer

"Mind UP: Inside the Brain" by SCAD CLC and The Dawn Foundation

In charge of reviewing and approving all shots throughout production.

EDUCATION

September 2014 - June 2018

Savannah College of Art and Design

B.F.A in Animation - Summa Cum Laude

SKILLS

Digital

Photoshop . ToonBoom Harmony . TV Paint . Storyboard Pro . Adobe After Effects
Adobe Animate . Autodesk Maya . Microsoft Office . Outlook . Slack . Google Suite

Traditional

Graphite . Charcoal . Ink . Watercolor . Gouache . Acrylic . A firm hand shake